Fixperts challenges young people to use their imagination and skills to create ingenious solutions to everyday problems. Through the 6-stage process they develop a host of valuable transferable skills from prototyping to collaboration.

1. **BIG IDEAS**
   - Prosocial design
   - Real-world design
   - Human-centred/inclusive design
   - Exploring contexts
   - Hacking cultures

2. **GETTING STARTED**
   - Research skills
   - Finding a brief
   - Working with a Fix Partner/client
   - Market research

3. **DISCOVERY**
   - Creativity/ideas generation
   - Risk taking
   - Design thinking
   - Agency/capability
   - Learning through making

4. **DEVELOPMENT**
   - Iterative designing
   - Prototyping
   - Decision making
   - Critical thinking
   - Resilience

5. **PRODUCTION**
   - Materials
   - Use of technology in making
   - Practical skills
   - Disruptive technologies

6. **PRESENTATION**
   - Reflection
   - Sharing
   - Storytelling
   - Editing
   - Open Design
Fixperts offers a range of teaching formats, from hour-long workshops, to a term-long project, relevant to creative design and STEM studies.